

# BARAD-DUR

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BARAD-DUR, #31, a biweekly magazine of Postal DIPLOMACY edited by Jack L. Chalker, 5111 Liberty Heights Ave., Baltimore, Md. 21207, USA (trade or 10/\$1.00). A new game now forming - \$4 1st time, \$2 if you are in GB A,B,C,D,E,XF, or H. \$1 more Air Mail. Oct.7, 1966

GB-1966-G is now forming. Two players -- Alan Huff and Mike Hakulin -- are already signed. I'd particularly like to see new people in this, as well as one-timers, particularly from the XF bunch. SEND NO MONEY. Just send your application & a list of the 7 DIPLOMACY countries in the order in which you'd like to play them.

Since both E and C are in their final stages -- probably 2 more game years in each -- other new items may be forming in BARAD-DUR shortly. Gamesmasters -- please publish & publicize. We need more geography.

In the Gilliland Question -- what happens if that F Denmark isn't English? Remember, we have a 2-factor Russian force and a 2-factor British force coming in, say, on German F Denmark, which is unsupported. What happens?

The rules say that an attack is always made on a PROVINCE, NEVER on a piece. Thus, the existence of a German fleet -- or any other fleet except that of one of the attacking forces (which I covered in the Gilliland Question discussion) -- is immaterial. The two major forces stand each other off, and the German F Denmark stays where it is, whether or not it's attempted to move.

The only exception to that is when, as was the case, England launched an attack on its own center and its own occupied piece. I don't think that's possible, and I still say Russia made it in. I'm still open to arguments, though.

Conrad sent in a number of wild puzzles similar to the above, by the way. I'll save his letter and possibly discuss them as time and space permit.

One major surprise in this discussion has been the lack of response from gamesmasters other than Conrad. Aside from a very short discussion in person with John Boardman at the Tricon, I've heard nothing from you others -- Naus, Koning, Cartier, McCallum, Wells, etc.

STEVE CARTIER: I wonder just who is the "leader of Diplomacy in Baltimore," as you put it in WILD N WOOLY. If there is such a thing, I'd think BARAD-DUR, being the first area DIPLOMACY magazine, the only area magazine that's never missed a deadline, and being run by the chief of the Diplomacy Division of the Games Bureau would probably qualify more than ORTNANC. And I say that for only one reason: if you're handing out free copies of the new magazine, I'd like some.

I am still looking for other Gamesmasters anywhere in the country (or out of it, for that matter) to publish more N3F Games Bureau magazines and thus get more GB Diplomacy games started.

Hal Naus writes that the IDF didn't hold up. Hopefully I will be able to have time within the next couple of weeks to sit down and write out a long series of suggestions and recommendations on how an IDF, if it is possible, might be started. Then we'll see what the other GMs say. It can be a good idea if done correctly this time. JLC

GB-1965-B  
Winter, 1910

CAPITALS SUCCEED  
lower case don't

One error in B last time: The Austrian order ARMY BUDAPEST TO TRIESTE should have been in lower case, since Trieste went nowhere and the move had to fail.

TURKEY (Miller): BUILDS ARMY CONSTANTINOPLE  
BUILDS FLEET ANKARA

ITALY (Mebane): REMOVES ARMY SYRIA  
REMOVES FLEET NORTH ATLANTIC

Germany holds Holland, has F Holland, to remain with 1 unit (1-1).

England holds Denmark, has F Denmark, to remain with 1 unit (1-1).

Turkey holds Constantinople, Smyrna, Ankara, Sweden, Norway, St. Petersburg, Moscow, Sevastopol, London, Liverpool, Bulgaria, and Edinburgh, and has Armies Constantinople, Armenia, Sweden, London, Liverpool, Norway, St. Pete, and Sevastopol, and Fleets Ankara, Aegean Sea, Norwegian Sea, and Smyrna (12-12).

Italy holds Belgium, Paris, Brest, Marseilles, Spain, Portugal, Rome, Naples, Venice, Tunis, and has Armies Belgium, Burgundy, Picardy, Venice, Piedmont, and Fleets North Sea, English Channel, Ionian Sea, Naples, and Eastern Mediterranean (10-10)

Austria-Hungary: holds Kiel, Munich, Trieste, Budapest, Vienna, Serbia, Greece, Rumania, Warsaw, and Berlin, and has armies Kiel, Munich, Bohemia, Tyrolia, Budapest, Albania, Rumania, and Warsaw, and Fleets Greece and Trieste (10-10).

England and Holland -- oops -- Germany seem to almost hold the balance of power. This is the most unusual -- and slowest -- of the GB games, even moreso than A, which has, at least, a power bloc alliance. The way it goes now, B may be here long after E and C are completed. I understand one of these things went through 1938 and almost the Second World War once, and there's a rumor that one went into 1952, but I don't think the situation's quite THAT bad here. However, none of the three strong players has been able to either increase over or hold at 12 units. I predict that it will take a strong and firm alliance between two of the above against a third to break and/or decide the game as it now stands.

DEADLINE FOR SPRING, 1911, MOVE ORDERS IS FRIDAY, OCTOBER 21, AT 9 PM EDT (although in some cases, depending on whether or not your game was first compiled, I'll take them a bit later as I have been).

#### PROPAGANDA

The English Government-in-Exile and the German Government-in-Exile have concluded a nonaggression pact.

Rick Brooks submitted 3 builds, claiming that I short-changed him one. After damaging a stencil and comparing the 3 back issues and all moves with the unit rosters below, I can not see where any mistake was made. He builds two.

There was a mistake last time, though -- the Russian order F NORWAY TO THE NORTH SEA should have been in lower case.

RUSSIA.....BUILDS FLEET ST. PETE (NORTH COAST)  
BUILDS ARMY WARSAW

TURKEY.....BUILDS ARMY SMYRNA

Russia (Brooks) holds St, Pete, Warsaw, Sevastopol, Moscow, Rumania, Norway, Sweden, Denmark, Venice, Vienna, Budapest, Berlin, Munich, Kiel, for 14 centers. He has armies Warsaw, Denmark, Finland, Kiel, Berlin, Silesia, Bohemia, Munich, and Fleets Norway, Skaggerak, Baltic Sea, Clyde, St. Pete (NC), and Adriatic Sea. (14-14).

Turkey (Mebane) holds Ankara, Smyrna, Constantinople, Serbia, Bulgaria, Spain, Marseilles, Rome, Naples, Tunis, Trieste, and Greece, for 12 centers, and has Armies Smyrna, Gascony, Marseilles, Piedmont, North Africa, Albania, and Greece, and Fleets Spain (SC), Gulf of Lyon, Western Mediterranean, Tunis, and Aegean Sea (12-12).

England (Owings) holds Brest, Paris, Holland, Belgium, London, Liverpool, and Edinburgh (7), has Armies Rhur and Burgundy, and fleets Edinburgh, North Sea, North Atlantic, Holland, and Helgoland Bight (7-7).

France, in a state of collapse of civil government, has only Portugal, (1), and Fleet Portugal. (1-1).

No propaganda this time.

DEADLINE FOR SPRING, 1910 MOVE ORDERS IS FRIDAY, OCTOBER 21, 1966, AT 6 P.M. EASTERN DAYLIGHT TIME. We are still on EDT here. I will, however, normally accept moves later on Friday night if I have not yet compiled the moves for your game.

I'm eager to see both C and E end quickly, so that new stuff can come in. BARAD-DUR went bankrupt several months ago and I need fresh, new money.

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XF PROPAGANDA (CONTINUED FROM PAGE 5):

Ankara, Dec. 11, 1902: The Sultan announced that the curse delivered last time was actually meant for Austria, not Russia. "There was a foul-up in communications between the intercessor, Allah, and we. Things were straightened out when a bolt of lightning shattered the mosque and the rubble clearly spelled Austria, not Russia."

DEADLINE FOR SPRING, 1903 XF MOVES IS FRIDAY, OCTOBER 21, AT 9 PM. A later phone call that night will probably still get to me.

GB-1966-E:  
WINTER, 1906



UPPER CASE SUCCEEDS  
lower case fails

ENGLAND.....BUILD ARMY EDINBURGH  
BUILD ARMY LIVERPOOL  
BUILD ARMY LONDON

FRANCE.....REMOVE ARMY SPAIN, FLEET GASCONY

TURKEY.....BUILD ARMY ANKARA  
BUILD FLEET SMYRNA

AUSTRIA.....A UKRAINA TO GALICIA  
REMOVE ARMY PIEDMONT  
REMOVE ARMY BUDAPEST  
REMOVE ARMY VENICE

ENGLAND (Huff) holds Liverpool, London, Edinburgh, Belgium, Holland, Kiel, Berlin, Moscow, St. Pete, Warsaw, Norway, Sweden, Denmark, & Brest (14). It has Armies London, Liverpool, Edinburgh, Warsaw, Moscow, and Belgium, and Fleets Berlin, North Sea, Brest, English Channel, Mid-Atlantic, and Irish Sea (12). (14-12).

TURKEY (Von Metzke) holds Ankara, Constantinople, Smyrna, Sevastopol, Rumania, Serbia, Bulgaria, Trieste, Tunis, Naples, Rome, Greece, (12) and has Armies Ukraina, Rumania, Trieste, Serbia, and Constantinople, & Fleets Smyrna, Black Sea, Albaniam, Tunis, Tyrrhenian, & Tuscany -- and (oops) A Ankara. (12-12).

AUSTRIA (Miller) holds Venice, Budapest, Vienna, and Munich, (4), and has Armies Galicia, Vienna, Silesia, and Fleet Western Med.(4-4)

FRANCE (Dwings) holds Paris, Marseilles, Spain, & Portugal, has Armies Burgundy & Marseilles, Fleets Tuscany and Gulf of Lyon (4-4).

SPRING, 1907 MOVE ORDERS ARE DUE IN BY FRIDAY, OCTOBER 21, 1966, AT 9 PM EDT. However, later moves on Friday are generally accepted as long as I haven't as yet compiled your move.

The Gamesmaster sees checkmate in Winter, 1908.

Players are directed to note that, as of the moment, 17 units rather than 18 will win the game. This may change depending on the builds.

#### PROPAGANDA

Constantinople: O.K., so the Suez Blockade is lifted. ALLY!!!  
Ankara: Fifty-Four Forty or Forget It!

London, Dec. 3, 1906: Sir Alfred Huffleay today stated that the war in Europe must be pursued to its logical end, an English victory. "There is an old saying, 'If you don't have it, get it!'" said the PM. "I have been told that England has enough, but I think perhaps we could take a little more." Afterwards, Sir Alfred said that a general amnesty had been declared for all war prisoners in English territory and would be in effect in any new areas that are taken under British enlightened guidance.

BT-1986-XF:  
WINTER, 1902:

XF

CAPITAL BUILDS ARE  
CAPITAL GAINS

GERMANY: REMOVE FLEET BELGIUM

RUSSIA: BUILD ARMY WARSAW  
BUILD FLEET RIGA

ENGLAND: CONSTANT

SCANDINAVIA: BUILD FLEET STOCKHOLM

FRANCE: CONSTANT

BARBARY COAST: BUILD FLEET TUNIS  
BUILD FLEET MOROCCO

ITALY: REMOVE FLEET NAPLES\*

TURKEY: BUILD FLEET SMYRNA  
BUILD ARMY CONSTANTINOPLE

AUSTRIA: CONSTANT

GERMANY (Schultz) holds Munich, Kiel, & Belgium (3), has As Munich, Kiel, and Rhur. (3).

RUSSIA (Brooks) holds Silosia, Riga, St. Peto, Moscow, Sevastopol, Rumania, Warsaw, & Berlin (8), has As Warsaw, Rumania, Ukraina, Silosia, Berlin, Galicia, & Fs Riga and Prussia. (8)

ENGLAND (Mebane) has London, Liverpool, Edinburgh, & Ireland (4), Fs English Channel, Mid-Atl., NorAtl, and Army Edinburgh. (4).

FRANCE holds Paris, Spain, Marsailles, and Portugal (4), has As Burgundy & Marsoilles, Fs Spain & Portugal (4).

AUSTRIA (Thomson) holds Vienna, Budapest, Trieste, and Montenegro (4), has As Bohemia & Budapest, Fs Adriatic & Montenegro. (4).

SCANDINAVIA (Levinson) holds Malmo, Christiana, Stockholm, Oslo, & Finland (5), has Fs Stockholm, Trondheim, Baltic, Oslo, and Army Malmo. (5).

ITALY (Gemignani) holds Rome, Naples, Venice (3), has As Apulia & Piedmont, F Tyrrhenian (3).

BARBARY (Reinsel) holds Tunis, Morocco, Tripoli, Corsica, Sardinia, & Brest (6), has Fs Tunis, Morocco, Tripoli, Brest, & W. Med, and A Corsica (6).

TURKEY (Huff) holds Ankara, Constantinople, Smyrna, Greece, Crete, Bulgaria, Serbia, Persia, (8), has As Comst., Serbia, Salonika, Bulgaria, Egypt, & Fs Crete, Aegean, & Smyrna (8).

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Italy submitted an elimination for Army Naples, which does not exist.  
Following the rules on "intent" I eliminated the unit in Naples. Also, I had some Italian propaganda but I can not read the handwriting. Sorry, Margaret.

#### PROPAGANDA

Rønne, Bornholm, Jan. 3 (KA): Queen Katrin christened the dreadnought Christianborg at Eric den Rød Naval Base, today. The Christiansborg, named after Kalmar's small W. African colony between the British Gold Coast & German Togo, is the flagship of Adm. Canute von Grønland, NP's Third Fleet. (MORE XF PROPAGANDA AT THE BOTTOM OF PAGE THREE).